**WELCOME TO CLEMTON PARK OZTAG**

Here you will find the competition rules & regulations for the Clemton Park competition. All delegates are required to read this & as their duty must share this with their team.

All teams MUST comply with these rules & regulations, failure to do so will result in penalties being imposed.

**All contact MUST be made directly to Ahmad Cheikho via either 0408 703 747 or at** [**ahmad@sydneyoztag.com.au**](mailto:ahmad@sydneyoztag.com.au)**. No messages via facebook, what’s app or anything else will be accepted or viewed.**

**UNIFORM:**

* -  No jewellery is to be worn whilst playing includes watches, rings or necklaces.
* -  No Tag20 or Tag League shorts are permitted to be worn at the competition. If a player is found to be wearing these shorts then they will be asked to leave the field & will only be able to return once OZTAG approved shorts are worn. All shorts **MUST** have the OZTAG logo on them.
* -  All shorts **MUST** be purchased from OZTAG, having the logo/label on them. No other shorts are permitted.
* -  Closed shoes **MUST** be worn. No metal studs are permitted. If a player has the incorrect shoes then they will be asked to leave the field.
* -  All playing shirts **MUST** be of the exact same design, colour & number (NO TAPPED ON OR HAND WRITTEN NUMBERS). All teams are to be in correct uniform by Round 3 onwards or 1 tries will be awarded to the opposing team for each incorrect top.

**ALL PLAYERS ARE REQUIRED TO WEAR THEIR ASSIGNED SHIRT NUMBER THAT HAS BEEN RECORDED ON THE TEAM REGISTRATION FORM.**

**TEAM PAYMENTS:**

All team payments are to be done by Round 1. Teams that pay for at least 10 registered players will receive 3 bonus points. If you make full payment & complete your registration form in full then you will receive 5 bonus points.

* All payments made on Round 1 or after will be $120 per player
* Teams that pay in full on Round 1 will receive 1 bonus point

All team payments & registration forms are to be handed in & completed by Round 3. Only registered players will be able to take the field & zero points will apply to teams that have not completed their form or finalised payments.

**After round 6 no registrations for additional players will be accepted. After round 6 there will be no changes to rego sheets or player swaps regardless of the situation.**

**GAMES & TIMES:**

* -  Competition will operate on 12 Rounds with Semi’s & Grand Finals being played on the same night (this can be changed unless stated). If a season did not have a washout, then finals will be brought forward a week in place of the washout week.
* -  If a washout round is washed out, then it will be cancelled.
* - If semi-finals are washed out, one week will be allowed to be a wash out but if it is then washed out a second week, the teams coming 1st & 2nd will go straight to Grand Final. If the Grand Final is washed out, one week will be allowed but if it is then washed out a second week, the team coming first on the ladder will automatically win.
* -  If games are called off due to wet weather, delegates will be messaged to be notified along with a post going up in the **West Oztag Facebook group**. The website will also be updated.
* -  Any forfeits are to be messaged to Ahmad Cheikho prior to 3pm on the day of your competition game. No forfeit will be accepted via facebook message or post. If a team forfeits after the 3pm deadline then they will lose 2 competition points. If you forfeit twice or more without sufficient notice, you will be stripped an additional 2 competition points.
* -  If you forfeit with reasonable time meaning before 3pm, there will be no penalty & no fine placed on your team.
* -  As of Round 3, any team that is found to have an unregistered player on the field at any given time will lose the match instantly. Both the player & delegate of that team will receive a 2 week suspension while the team will also have a 5 point deduction on the ladder for committing this offence.
* -  All players are required to sign on at the admin area for their game. Failure to do this will result in an automatic loss. A repeat of this & teams will lose competition points. All players have the night to sign on besides the 8.30pm game. Signing on will close at halftime of this time slot & will not allow any signing on after the game for 8.30pm only. Referee’s will do a count & this MUST match up with the people that take the field.
* Fill in’s will be acceptable as of round 3. All fill in’s MUST sign on at the admin area before taking the field along with paying their $10 fill in fee. 2 points per fill in will be awarded to the opposition. Failure to do this will result in the same penalty as the points above. Fill in’s are not to be in the same team’s jersey. If a fill in take the field with the team jersey on, they will be asked to step off the field. This is so that they can be identified for both referee’s & other teams.
* Clashes, not all clashes will be avoided. A new rule has been brought in that a team can nominate another team provided they have 3 or more players playing in the exact same other team & if this team nominates then back. Clashes will not be avoided for people that play in multiple teams or if it is 1 or 2 players.

**ON FIELD OFFENCES:**

After a recent review, referee’s will now be taking a new approach towards the games.

* - High end infringements such as contact, talk back, un-sportsmanship will result in a warning, followed by sin bin then a send off.
* - Any sin binned player MUST go straight to the oppositions try line. It is then the referee’s discretion when the player is to return.
* -  Any player who is **SENT OFF** will be given an automatic 1 game suspension. With the possibility of more games handed down as a suspension after a review. This can roll over to the new season.
* **- ANY SENT OFF PLAYERS WILL NOW HAVE TO BUDDY WITH A REFEREE AS PART OF THEIR SUSPENSION. A PLAYER WILL NOT BE ALLOWED TO TAKE THE FIELD AGAIN UNTIL THEY DO THIS.**
* -  Any player that is found to throw punches, kicking, running in (deemed as a threat) will be given an automatic **6 games suspension**. Both team delegates will be required to submit a report on the incident along with the referee. After a review has been conducted, a longer suspension may be handed down including a competition ban that will be reported to Australian Oztag. This will be to the competition coordinators discretion.

**INJURIES:**

* -  All injuries are to be reported to the referee in which he will take your details down as a report. An injury report will then need to be sent to ahmad@sydneyoztag.com.au as a history log of what took place.

**COMPLAINTS:**

* - All complaints are to be in written up & emailed to ahmad@sydneyoztag.com.au within a day of the offence.

***“Get Tagged...You’ll Love it!”***

Competition Rules & Regulations are subject to change at any time and will be notified accordingly