



Ryde-Eastwood Broncos

Oztag

Competition Rules & Regulations

1. Uniform

- 1.1.1 No jewellery
- 1.1.2 A referee may stop the game if they witness a player wearing jewellery or ask the player to be substituted.
- 1.2.1 All shorts/tights MUST be certified Oztag equipment with the Oztag logo located on them.
- 1.2.2 No Tag20/Tag League or hand made shorts/tights are permitted to be worn in the competition.
- 1.2.3 If a player is found to be wearing point 1.2.2 then they will not be allowed to take the field.
- 1.3.1 Closed shoes MUST be worn.
- 1.3.2 No metal studs are permitted.
- 1.3.3 Players will not be allowed to take the field if found to not have point 1.3.1 or be wearing point 1.3.2.
- 1.4.1 Teams are to be in playing tops that are of the same design, colour & visual number on the back. Number on the back MUST be either ironed on or sublimated.
- 1.4.2 Teams will be penalised from Round 2 for each incorrect top a player is wearing. Two points will be awarded to the opposition.
- 1.4.3 Any player found to have a tapped or handwritten number will be penalised from Round 2.
- 1.4.4 All player shirts numbers allocated to players on the forms MUST be correct. Teams can be penalised for not being in the correct allocated number assigned to their player.

2. Games & Times

- 2.1.1 Competition will operate on 12 Rounds followed by Semi's & Grand Finals.
- 2.1.2 Season will be allocated 1 wash out round.
- 2.1.3 If there are no washouts in the season, Semi Final's & Grand Final's will be brought forward a week.
- 2.1.4 If a washout round is washout, then it will be cancelled.
- 2.1.5 No further weeks will be given for washouts, no discounts will be given for future.
- 2.1.6 Semi Final's & Grand Final's can be played on the same night if required to fit the whole season in.

- 2.1.7 If Semi Finals are washed out & unable to play Semi Final's & Grand Final's on the same night, 1st & 2nd on the ladder will proceed to the Grand Final.
- 2.1.8 If the Grand Final is washed out & unable to be played, 1st will be declared the winner.
- 2.2.1 In the event of wet weather, a post will go up by 2:30pm up on RYDE-EASTWOOD OZTAG facebook group stating whether fields are open or closed.
- 2.3.1 All forfeits are to be messaged to Shaamus Poole via his mobile by the deadline of 3pm.
- 2.3.2 No forfeits will be accepted via facebook post or facebook message.
- 2.3.3 Any team that forfeits after the 3pm deadline will receive zero points for the match & 2 competition points deduction on the ladder.
- 2.4.1 Only registered players can take the field from Round 1.
- 2.4.2 Any team found to play an unregistered player will automatically forfeit the match, deducted 5 competition points & both the delegate & player will be suspended 2-weeks for that night.
- 2.4.3 Players must play a minimum of 7 games to qualify for finals.
- 2.4.4 Round 5 is the last round to do any amendments (changing players) or adding players to a team's registration form.
- 2.5.1 All players are required to check in at the admin area (canteen) before taking the field.
- 2.5.2 Players can only check in for themselves & no one else.
- 2.5.3 If a player attempts to check in after taking the field, it will not be counted as a check in & the team will receive zero points for that game.
- 2.5.4 If a player fails to check in for their game, they will receive a 1-week suspension for that night & the team will receive zero points for the game.
- 2.5.5 Delegates are to ensure their team player count taking the field is spot on to those that checked in. If the count is less or more, teams will receive zero points for that game.
- 2.5.6 Delegates are to ensure that if they have players playing half games due to clashes that they are counted for or risk their team receiving zero points as point 2.5.5
- 2.5.7 If a player is injured at the competition & complies with point 5.1.1 then they will be exempted for the duration of their injury.
- 2.5.8 If a player has tested positive for COVID-19 & records it with the government & unable to play, if they provide proof then they will be exempted for the games they miss.
- 2.6.1 Fill Ins are acceptable from Round 1

2.6.2 A fill in MUST go to the admin area to pay their fill in fee \$20, have their details taken down & collect their numbered bib & have their hand stamped before taking the field. Once the fill in returns the bib they will be refunded \$10.

2.6.3 If a fill in is registered on that night, the fill in can only fill in for a team that is as low as 3 divisions below their highest registered division. This fill in will be 1 point.

2.6.4 If a fill in is not registered on the night, they are 2 points per fill in.

2.6.5 Players can fill in for any team above their highest registered division. They will be 1 point.

2.6.6 Any fill in that fails to return the bib on the night, the team they filled in for will receive zero points.

2.6.7 Any team that has a fill in that fails to follow point 2.6.2 will be penalised accordingly with point 2.4.2.

2.7.1 A team can nominate another team to avoid clashes provided there is 4 or more players in the exact same other team & that team nominates them back.

2.7.2 Not all clashes will be avoided despite teams submitting their nomination.

3. On Field Offences

3.1.1 High end infringements such as contact, talk back, un-sportsmanship conduct will result in a warning, followed by sin bin then a send-off.

3.2.1 Any player sin binned must go straight to the oppositions try line. It is then the referee's discretion when the player is to return.

3.2.2 Any player committing multiple infringements can result in being sent off.

3.3.1 Any player that is found to abuse, intimidate, or display un-sportsmanship conduct towards the referee will be suspended for two weeks.

3.3.2 Any team that is found to display any un-sportsmanship conduct towards the referee will be suspended for a week.

3.4.1 Any player that is sent off will receive a two-week suspension.

3.4.2 For a player to complete their two-week suspension the player will be required to buddy up with a referee & referee a game for their duration of their suspension.

3.4.3 If a player fails to complete point 3.4.2, they will not be able to return to the fields until it is completed.

3.5.1 Any player that is found to throw punches, kicking, running in (deemed as a threat) will be banned for a duration of a full season (14 weeks).

3.5.2 Referees & delegates will be required to submit a report which will all be reviewed & actioned accordingly.

3.5.3 All indiscretions that occur will be evaluated & can be reduced or extended at the discretion of the competition co-ordinator.

3.6.1 Any teams that are involved in any indiscretions can impact their place in the competition for future seasons such as not being entered in.

4. Injuries

5.1.1 If an injury occurs during the game, it is to be reported to the referee officiating the game.

5.1.2 A report is then to be emailed to Shaamus within 48 hours detailing the date, time, location, field location & details of the injury.

5. Complaints

6.1.1 All complaints are to be emailed to Shaamus within 48 hours detailing the official complaint, date, time, location & field location.

Competition Co-Ordinator Shaamus:

These rules are in place to ensure that the Ryde-Eastwood Oztag competition is run professionally for all to play & enjoy the experience. There is zero tolerance for individuals & teams that fail to comply with the rules in place & as such with will be sanctioned accordingly.

Ryde-Eastwood Competition Rules & Regulations are subject to change at any time & will be notified accordingly.

“Get Tagged.....You’ll Love It!”